



Istituto Nazionale di Fisica Nucleare SEZIONE DI FIRENZE



Machine Learning

for the LHCb Simulations

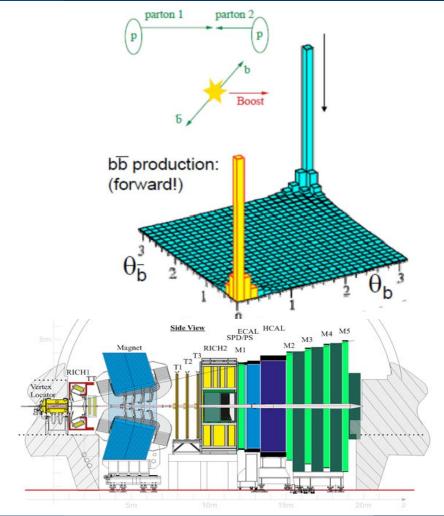
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2021 - 09 - 07

Hadron physics with LHCb

The LHC is the most abundant source of heavy quarks on Earth. It allows for precision measurements challenging the Standard Model.

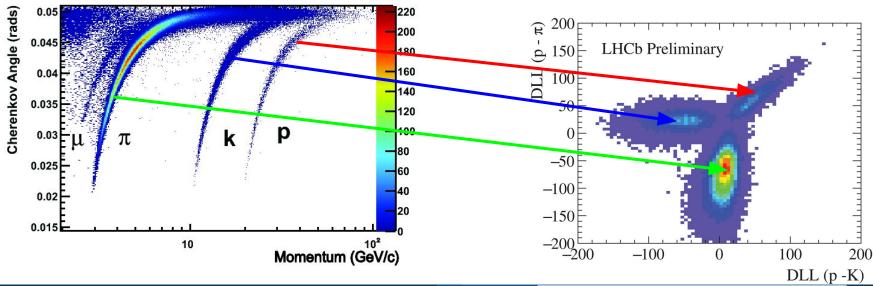
LHCb studies lower- p_T hadrons that cluster in in the "forward region" at low angle with respect to the beam axis.



Special at LHCb: the RICH detectors for hadron identification

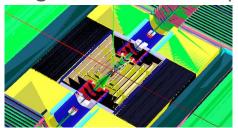
To classify heavy hadron decays an outstanding capability of identifying hadrons is necessary. The LHCb experiment uses two **Ring Image Cherenkov** (RICH) detectors to separate pions, kaons and protons.

The Cherenkov angle is then converted into Differential Log Likelihoods.



Why do we need simulation?

Design detectors and experiments

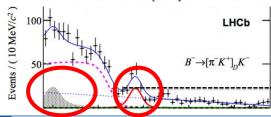


Design selection strategies (e.g. for the trigger)

Evaluate selection efficiencies for **physics signal** and **backgrounds**



Build statistical models for physics contributions



Event size of the LHC experiments

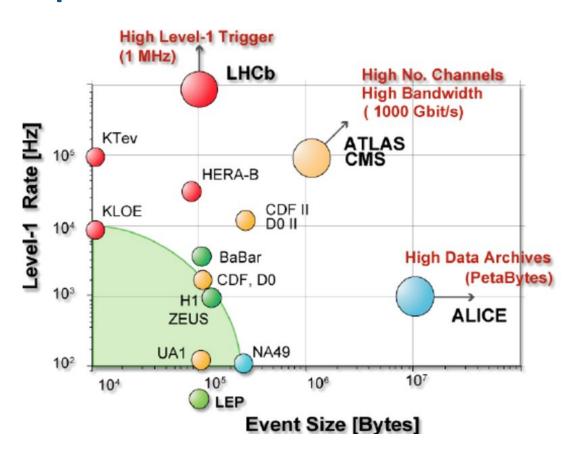
Different physics

Different experiment

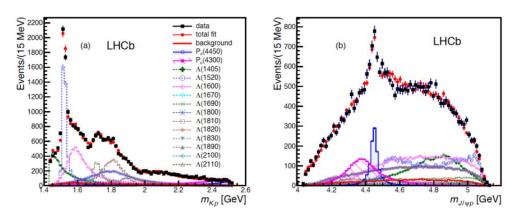
Different data processing

Different needs in terms of simulation.

LHCb focus on precision measurements require very large simulation samples

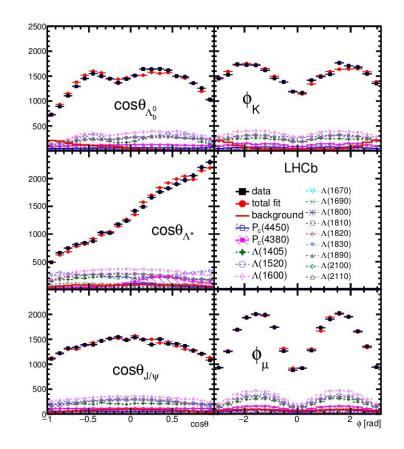


Amplitude analysis: the example of the pentaguark

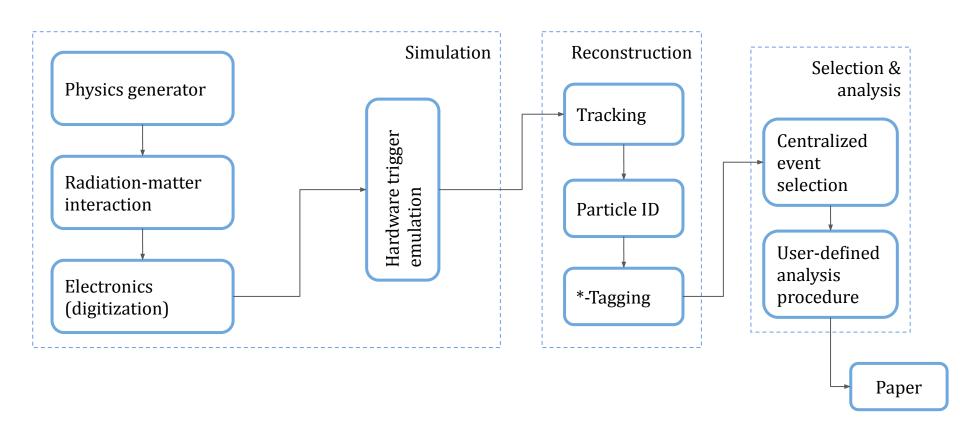


An outstanding modeling of the efficiency in the six-dimensional space used for the likelihood fit is needed.

Imperfection in the efficiency determination must be negligible in front of the statistical uncertainty obtained with 2.50×10^5 signal events.



Standard simulation: the big picture

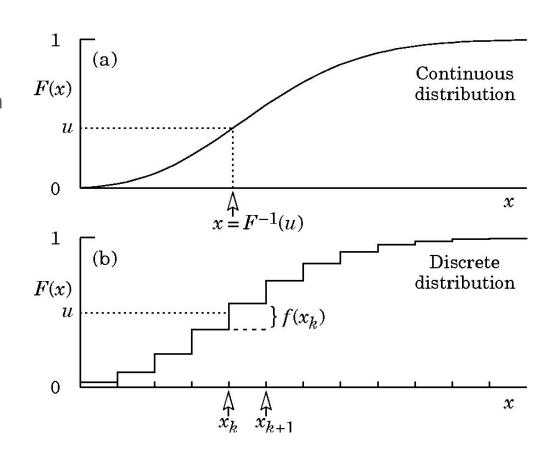


Parametric simulation

We know from statistics that we can generate samples according to a given distribution, for example, through the inverse CDF method.

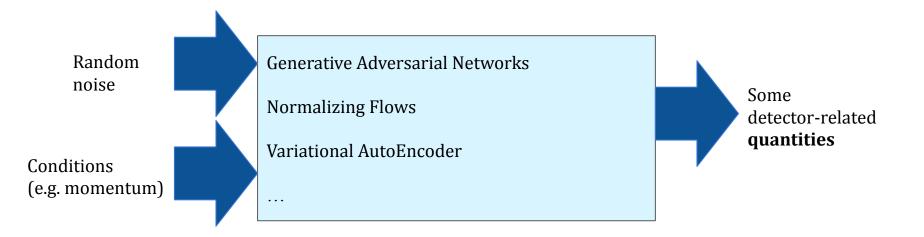
We use machine learning to learn a multidimensional equivalent of the inverse of the cumulative *F* of the target distribution

as a function of some parameter, e.g. the momentum of a particle.

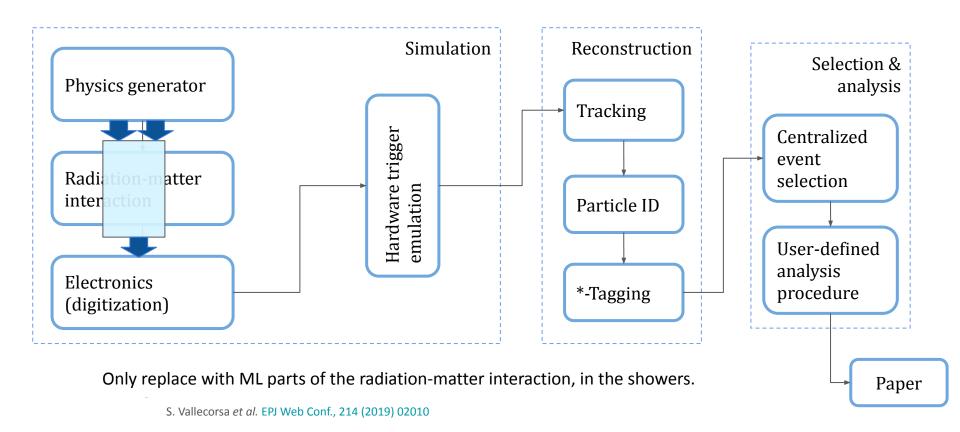


Our ML building block

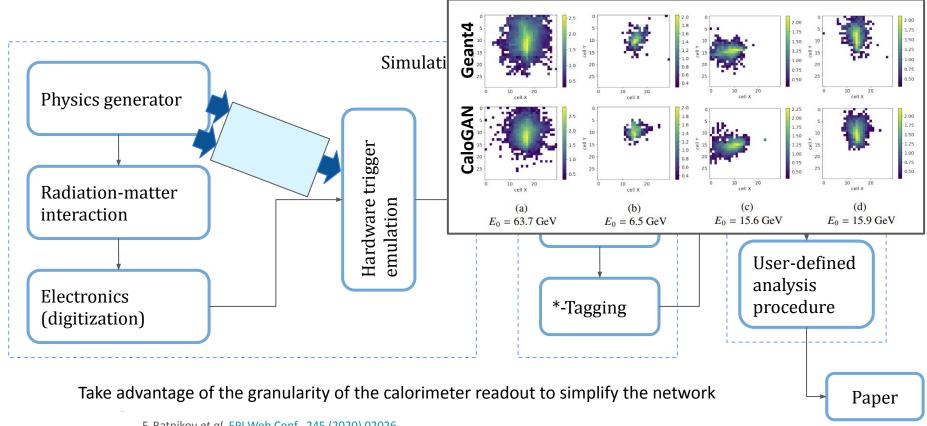
$$x=F^{-1}(u;p,\eta,\dots)$$
Target Random Conditions noise



Approaches to ML in simulation

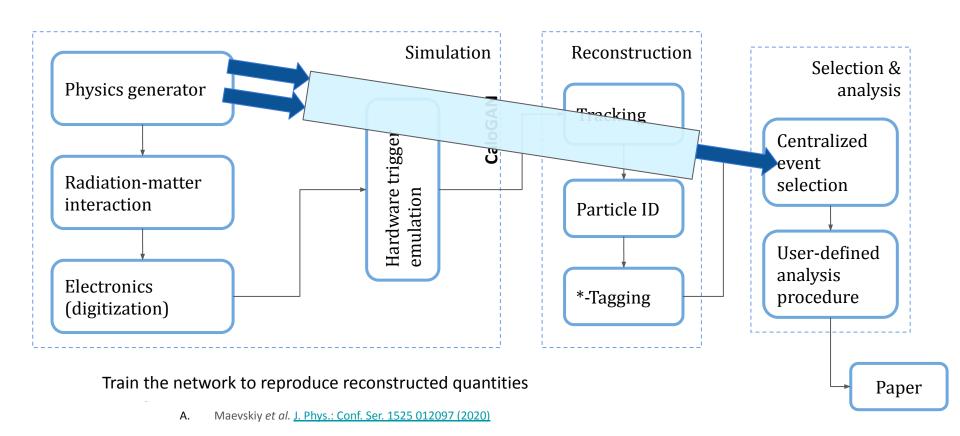


Approaches to ML in simulation



F. Ratnikov et al. EPJ Web Conf., 245 (2020) 02026

Approaches to ML in simulation



replacing a detector with its

Which approach is the best one?

Simulating the rad-matter interaction does not change the philosophy of the simulation: everything working with the detailed simulation will also work when

Unfortunately, small imperfections in the parametrization may result into <u>large errors</u> of the analysis level quantities at the end of the reconstruction & analysis pipeline.

parametrization (full-featured simulation).

Simulating the analysis level features

allows for exceptional-quality description of the simulated analysis-level quantities (possibly better than full simulation!!!) and it is **faster** than the reconstruction step alone (not to mention simulation)

But, collective features and those depending on secondary particles are very difficult to describe, making this simulation "feature-limited".

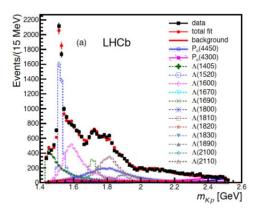
And then? Which approach is the best one?

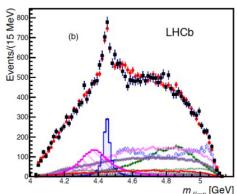
We aim at covering the majority of the analysis needs with an ultra-fast, feature-limited simulation.

For analyses requiring <u>collective features such as flavour tagging</u> we will make **full-featured fast simulations** available.

Finally, for those studies requiring to access to the raw data of the simulated detector, or to perform detector studies, the **detailed simulation** will a totally viable option.

Thinking again to amplitude analyses...





The six quantities composing our dataset are "simple" kinematic quantities.

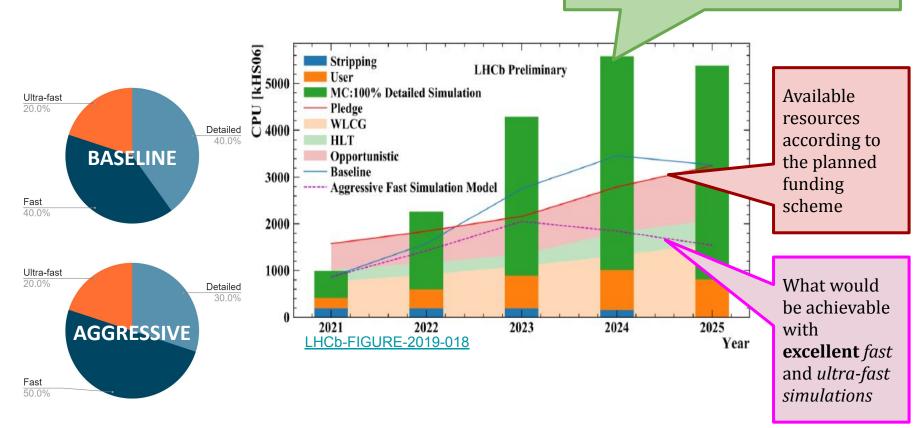
The theoretical uncertainties on the decay model are large.

The number of simulated events required to get a good description with correlation in a 6-dimensional space is very large.

→ Use <u>ultra-fast simulation</u> of analysis level-quantities (possibly validating the projections with full simulation) to assess efficiency and background contributions.

Do we really really need that stuff?

CPU resources needed for a simulation scheme only including Geant4-based "Detailed Simulation".



Training with synthetic (simulated) data

The most obvious training scheme is training the *Generative Models* for the (ultra-)fast simulation to mimic the *detailed simulation*.

In practice,

- 1. Generate a large dataset of Geant4-simulated data
- 2. Train a generative model to reproduce the connection between the MC-truth and the reconstructed quantities

Geant4-based Simulation

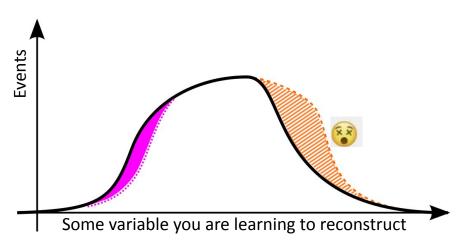
Reconstructed quantities

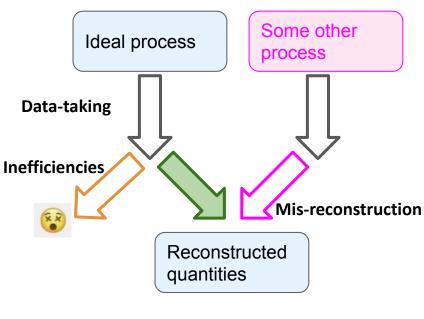
This approach is **simple** and **works anywhere**, but the fast simulation is an approximation of the detailed simulation and inherit all its imperfections.

A fast simulation trained on synthetic data will be at most as good as the full simulation.

Training on real data

Training on real data is therefore appealing, but real data is often biased and contaminated.





ML for LHCb Simulations EPJ TI (2019) 6:1

Dedicated selection strategies to avoid bias

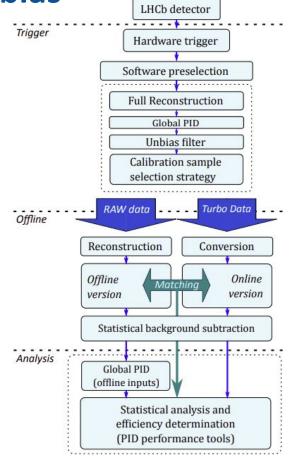


Biases are avoided by applying selection criteria to some particles and using for training some other, <u>never</u> relevant to the selection procedure.

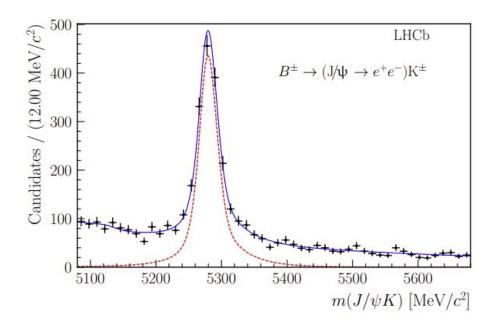
A special Data Acquisition Pipeline is necessary for the calibration samples in order to:

- avoid bias at already at trigger level
- keep track of the variables reconstructed by the trigger

For example, in $B^{\pm} \to (J/\psi \to e^+e^-)K^{\pm}$ one can apply cuts on the **kaon** and the **positron** to then train on the **electron**.



Training on background-subtracted data



Background contribution can be modeled effectively studying the **invariant mass of some particle** involved in the decay process.

The effect of the **contamination** on any variable uncorrelated to the mass can then be statistically subtracted with the *sPlot* technique.

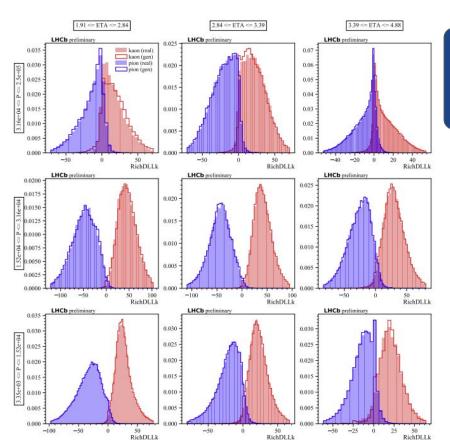
The **loss function of the machine learning algorithm** is modified to be compliant with the *sPlot* hypotheses and learn from the signal component while ignoring the contamination.

No inheritance from Geant4 simulation

When this is done, the inheritance from the detailed simulation is broken.

The two simulations are then independent and can validate each other.

With models good enough, the fast simulation can be even "better" than the full simulation.



Example
modelling of the
RICH detectors at
the LHCb experiment

kaon (real)
kaon (gen)
pion (real)
pion (gen)

Goodness of the GAN model

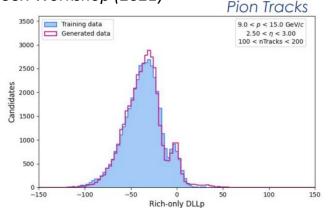
GAN quality is assessed by training one (or more) BDTs to distinguish the generated dataset from the one used for training.

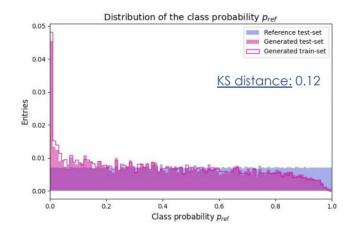
We use the *Kolmogorov-Smirnov* distance between the two datasets as metric for the quality of the GAN training.

You can read it as an upper limit to the absolute error introduced by using the GAN model to measure the efficiency of a requirement on a sample **identical to that used in training**.

*. Larger errors are still possible considering corners of the phase space.

Stolen from M. Barbetti, Simulating the LHCb Detector with GANs, CCR Workshop (2021)





Deployment environment

The physics cases of the four LHC experiment are different, and so are the software solutions, but in general:

- They are C++ based
- They are built with a complicated build system
- Rely on sophisticated schedulers to profit from multithreading

DNN libraries such as TensorFlow and PyTorch are designed to make the most out of parallel computing: even when running on a single working-thread, the scheduling may interfere with the underlying application.

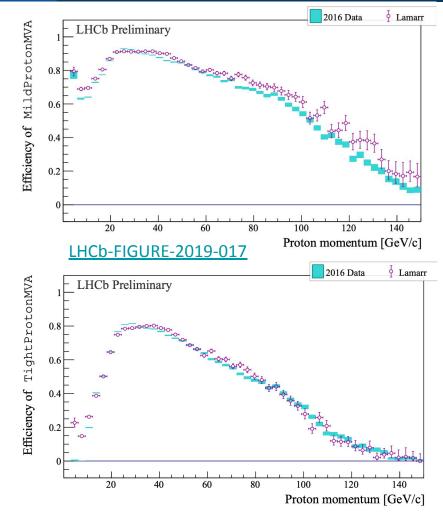
Deployment does not just happen...

APIs

Going through the pipeline

Final validation is performed, for example, by comparing the efficiency of the Particle Identification (PID) selective criteria with those obtained from real data, through decay modes **not used for training**.

Note this is a kind of closure-test exercise because **production mechanism**, detector **acceptance**, tracking **efficiency** and **resolution** as well as **trigger** and offline **selection** strategy all contribute to the definition of the PID distributions in both simulated and real data.

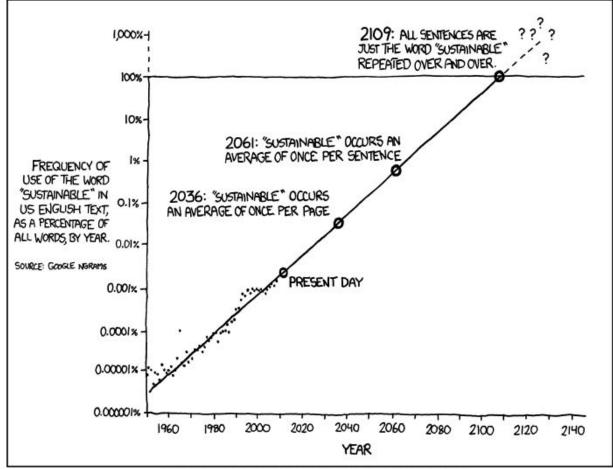


Conclusion

Conclusion 1

The Simulation of the collision data for the experiments of the Large Hadron Collider is crucial for a number of applications.

Data analyses are the most important consumers of simulated data. Scaling the their demand to the future runs shows that simulation is not sustainable.



THE WORD "SUSTAINABLE" IS UNSUSTAINABLE.

Conclusion 2

Many studies are ongoing to use machine learning to speed up the simulation, taking different approaches:

- simulating the radiation-matter interaction faster
- simulating the response of some detector
- simulating the whole simulation pipeline to reconstructed analysis level quantities

The various solutions are all important as they can all help speeding the simulation up.